

HB1587/263020/1

BY: Ways and Means Committee

AMENDMENTS TO HOUSE BILL 1587
(First Reading File Bill)

AMENDMENT NO. 1

On page 1, in line 2, before “**Electronic**” insert “**Operation of**”; strike beginning with “– **Operation**” in line 2 down through “**Machines**” in line 3 and substitute “**and Report by State Lottery and Gaming Control Agency**”; in line 4, strike “repeal a limitation on” and substitute “increase”; strike beginning with “increasing” in line 6 down through “operate;” in line 7; in line 9, after “circumstances;” insert “requiring the State Lottery and Gaming Control Agency, on or before a certain date, to report to the Governor and the General Assembly regarding certain matters concerning certain electronic instant bingo and satellite simulcast facilities;”; in the same line, strike “electronic instant bingo machines” and substitute “gaming”; and strike in their entirety lines 15 through 17, inclusive.

AMENDMENT NO. 2

On page 3, in lines 1, 3, and 4, in each instance, strike the bracket; in line 1, strike “54” and substitute “**100**”; and in line 4, strike “**3.**”.

On page 4, in line 7, strike “**TWICE**”; strike in their entirety lines 16 through 22, inclusive, and substitute:

“SECTION 2. AND BE IT FURTHER ENACTED, That:

(a) On or before December 1, 2026, the State Lottery and Gaming Control Agency shall report to the Governor and, in accordance with § 2–1257 of the State Government Article, the General Assembly on:

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(1) subject to subsection (c) of this section, impacts of the potential expansion of electronic instant bingo machines at commercial electronic instant bingo machine facilities; and

(2) subject to subsection (d) of this section, impacts of the potential expansion of electronic instant bingo machines, historical horse racing machines, or video lottery terminals at satellite simulcast facilities that are not located at video lottery facilities or horse racing facilities.

(b) The State Lottery and Gaming Control Agency shall retain an independent third-party vendor to prepare the reports required under subsection (a) of this section.

(c) The report required under subsection (a)(1) of this section shall include the following information:

(1) the current State revenues and economic impact generated by commercial electronic instant bingo machine operators;

(2) the operational challenges faced by commercial electronic instant bingo machine operators;

(3) the impact of expansions of gaming on commercial instant bingo machine operators over the years;

(4) the estimated amount of gaming revenue lost to neighboring jurisdictions by individuals who travel from Maryland to those jurisdictions to engage in gaming at brick-and-mortar facilities;

(5) the potential revenue from authorizing additional electronic instant bingo machines at locations currently authorized to offer electronic instant bingo under a commercial license, including calculations based on varying numbers of additional machines and the potential revenue for both the operator and the State;

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(6) the degree to which the estimated revenue described under paragraph (5) of this subsection may be attributable to capturing revenue otherwise lost to neighboring states that offer similar gaming opportunities;

(7) methods to maximize State revenues while balancing the interests of commercial instant bingo machine operators;

(8) the estimated impact of an expansion of electronic instant bingo machines at locations currently authorized to offer electronic instant bingo under a commercial license on the revenue generated by the State's video lottery facilities; and

(9) any other relevant policy considerations and impacts associated with an expansion of electronic instant bingo machines.

(d) The report required under subsection (a)(2) of this section shall include the following information:

(1) the current State revenues and economic impact generated by satellite simulcast facilities that are not located at video lottery facilities or horse racing facilities;

(2) the role, function, and contributions of satellite simulcast facilities that are not located at video lottery facilities or horse racing facilities in Maryland's horse racing industry and gaming environment;

(3) the operational challenges faced by satellite simulcast facilities that are not located at video lottery facilities or horse racing facilities;

(4) the impact of sports wagering and other expansions of gaming on satellite simulcast facilities that are not located at video lottery facilities or horse racing facilities over the years;

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(5) the estimated amount of gaming revenue lost to neighboring jurisdictions by individuals who travel from Maryland to those jurisdictions to engage in gaming at brick-and-mortar facilities;

(6) the operational differences between and potential revenue from authorizing electronic instant bingo machines, historical horse racing machines, or video lottery terminals at satellite simulcast facilities that are not located at video lottery facilities or horse racing facilities, including the potential revenue for both the operator and the State based on the type and number of machines authorized;

(7) the degree to which the estimated revenue described under paragraph (6) of this subsection may be attributable to capturing revenue otherwise lost to neighboring states that offer similar gaming opportunities;

(8) methods to maximize State revenues while balancing the interests of satellite simulcast facilities that are not located at video lottery facilities or horse racing facilities;

(9) the estimated impact of an expansion of electronic instant bingo machines, historical horse racing machines, or video lottery terminals at satellite simulcast facilities that are not located at video lottery facilities or horse racing facilities on the revenue generated by the State's video lottery facilities; and

(10) any other relevant policy considerations and impacts associated with an expansion of electronic instant bingo machines, historical horse racing machines, or video lottery terminals.”;

and in line 23, strike “2.” and substitute “3.”.